

It is with great pleasure that we invite you to participate in the **6th International Conference on Serious Games and Applications for Health, IEEE SeGAH 2018**, to be held in **Vienna, Austria, from 16 - 18 of May 2018**, at the **TU Wien.**

TOPICS

Virtual and Augmented Reality
Patient education
Game-based learning
Exercising and active living
Natural user interface
Human-computer interface
Assistive technologies
Diagnosis
Algorithms

Game design and development
Artificial intelligence
Signal processing
E-learning and Education
Public Health Informatics
Telemedicine and real-time monitoring
Clinical training
Healthcare professionals training
Rehabilitation

Public health education
Medical imaging processing, Analysis and Visualisation
Augmented reality for Minimally-invasive surgery
Techniques and tools for Minimally-invasive surgery
Robotic surgical Procedures
Robotic instruments for surgery

IMPORTANT DATES

Full Paper Submission: **November 29, 2017**
Short Paper Submission: **November 29, 2017**
Tutorial Submission: **November 29, 2017**
Demo Submission: **November 29, 2017**
Special-Topic Workshop Submission: **November 29, 2017**
Authors Notification: **January 13, 2018**
Final Paper Submission and Registration: **January 30, 2018**
Early Registration: **January 30, 2018**

MORE INFO

General Chairs:

João L. Vilaça, IPCA, Barcelos
Thomas Grechenig, TU Wien, Vienna

Program Chairs:

Nuno Dias, IPCA, Barcelos
René Baranyi, TU Wien, Vienna