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SeGAH **19**

It is with great pleasure that we invite you to participate in the
7th International Conference on Serious Games and Applications for Health,
IEEE SeGAH 2019, to be held in **Kyoto, Japan, from 5 - 7 of August 2019**, at the
Ritsumeikan Center for Game Studies

topics

- Virtual and Augmented Reality
- Patient education
- Game-based learning
- Exercising and active living
- Natural user interface
- Human-computer interface
- Assistive technologies
- Diagnosis
- Algorithms
- Game design and development
- Artificial intelligence
- Signal processing
- E-learning and Education
- Public Health Informatics
- Telemedicine and real-time monitoring
- Clinical training
- Healthcare professionals training
- Rehabilitation
- Public health education
- Medical imaging processing, Analysis and Visualisation
- Augmented reality for Minimally-invasive surgery
- Techniques and tools for Minimally-invasive surgery
- Robotic surgical Procedures
- Robotic instruments for surgery

important dates

Full Paper Submission: **December 14, 2018**
Short Paper Submission: **December 14, 2018**
Tutorial Submission: **December 14, 2018**
Demo Submission: **December 14, 2018**
Special-Topic Workshop Submission: **December 14, 2018**
Authors Notification: **February 18, 2019**
Final Paper Submission and Registration: **March 8, 2019**
Early Registration: **March 8, 2019**

more info

General Chairs

Duarte Duque 2Ai - IPCA, Barcelos, PT
Jeremy White, Ritsumeikan University, Japan

Program Chairs

Ruck Thawonmas, Ritsumeikan University, Japan
João L. Vilaça, 2Ai - IPCA, Barcelos, PT

Local Arrangement Chair

Akinori Nakamura, Ritsumeikan University, Japan